

# Gnanesh Nayak

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## PROJECTS

### ISSUE TRACKER | FULL-STACK DEVELOPER [↗](#)

Next.js, TypeScript, Tailwind CSS, Radix UI, Prisma, NextAuth.js,

Developed the Issue Tracker, a powerful Next.js project designed for streamlined issue tracking, assignment, and collaboration within project teams. Leveraged TypeScript, Tailwind CSS, MongoDB, and JWT for a robust and user-friendly platform. Implemented intuitive user interfaces for creating, tracking, and assigning issues. Integrated secure user authentication with JSON Web Tokens (JWT) to ensure data privacy. Led the full-stack development, seamlessly integrating frontend and backend components

### YELPCAMP | CAMPGROUNDS [↗](#)

HTML/EJS, BOOTSRAP, JAVASCRIPT, NODE JS, EXPRESS,

A skilled and dedicated web developer with expertise in creating robust full-stack applications. Proficient in MongoDB, Express.js, Node.js, and Bootstrap, YelpCamp is a comprehensive web platform for camping enthusiasts that showcases my commitment to user-centric applications. The project emphasizes seamless authentication, dynamic reviews, and intuitive campground management. Joining YelpCamp, I invite you to explore my capabilities, passion for web development, and commitment to delivering impactful digital solutions.

### FILMPIRE | WEB DEVELOPER [↗](#)

REACT, REDUX, METRIAL-UI, ALAN-AI, PROJECT DEPLOYMENT

Developed Filmpire, an innovative AI-powered movie web application, leveraging React.js, Redux, Material UI, and Alan AI technologies. Implemented user authentication, dark mode, and dynamic movie sorting by categories and genres. Engineered a sleek, user-friendly interface for viewing detailed movie and actor information, and enabled users to manage favorites and watchlists. Integrated Alan AI as an in-app voice assistant, creating engaging conversational experiences. Successfully deployed and optimized the project for enhanced performance. Filmpire stands as a testament to my proficiency in full-stack web development and creative problem-solving.

### GAMEHUB PROJECT | FRONTEND DEVELOPER [↗](#)

REACTJS, TYPESCRIPT, AXIOS, CHAKRA-UI

Developed GameHub, a gaming platform using ReactJS, TypeScript, Axios, and Chakra-UI. Enabled real-time updates on game releases, personalized genre-based filtering, and an intuitive interface. Integrated with RAWG API for accurate gaming data. Contributions include building a responsive frontend with ReactJS, maintaining a type-safe codebase with TypeScript, and enhancing UX through Chakra-UI.

## EDUCATION

### Btech. Electrical and Eletronics Engineering

Bengaluru, India | Oct 2021

NEW HORIZON COLLEGE OF ENGINEERING

### Diploma. Electrical and Eletronics Engineering

Chintamani, India | May 2018

GOVT POLYTECHNIC COLLEGE

## SKILLS

**Languages:** JavaScript, Solidity

**Web Development:** Next JS, React, JavaScript, TypeScript, MongoDB, Prisma, HTML/CSS

**Technology:** Git, Github, Vercel, Postman, Burpsuit

## COURSES

**Web Development Bootcamp By Dr. Angela Yu and Colt Steele:** HTML, CSS, Bootstrap 4, JavaScript, jQuery, Node JS, Express JS, React.js

Learned to make web applications using cutting-edge technologies like MongoDB, Express, NodeJs, and Bootstrap.

Learned the front end library React and master the fundamentals around state, props, and the component lifecycle.